

**TEXIO**  
Test and Measurement Solutions  
**INSTRUCTION MANUAL**

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**For IF-50USB / 50USB**

**Windows API and USB device driver**

**Ver.3.10**

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## 1. OUTLINE

- The SOFTWARE consists of a device driver for USB and a module(API) for access, and controls IF-50GP and IF-50USB from Windows PC.

## 2. FEATURES

- Available header and sample files for various languages help easy programming.

## 3. PRODUCT REQUIREMENT

- PC can be operated by Microsoft XP SP3/VISTA(32bit),and Windows7/8(32bit/64bit)
- Use the USB device driver made by TEXIO TECHNOLOGY and it adapts to USB1.1 and USB2.0 full speed.
- Usable languages are VB6.0,VB2008/2010,VBA,VC#,and VC++ (C,C++).
- If you want to use the GP-IB in the sample program. Use National Instruments Corp.  
(The NI488.2M Software, please use the Ver.2.8.1 or more.)

## 4. INSTALLATION OF API

- Please Login to PC by administrator.
- Extract the downloaded file to the appropriate folder, and then run as an administrator by right-clicking Setup32.exe(32bit) / Setup64.exe(64bit) for your environment.
- Run the. Exe Setup \*\* in the Driver folder in a row, please install the device driver if you are using a USB.
- When using VBA and the VisualBasic6.0 (Excel2000 or more), you can use the API by adding to IF\_ \*\*.Bas. When using VisualBasic2005 or higher, you can use the API by adding to IF\_ \*\*.vb
- When using the Visual C + +, you can use the API by adding a file to the project IF\_ \* 0.h, IF\_ \* 0API\_Class.h, of IF\_ \* 0API\_Class.cpp.
- The usage of the API, please refer to the here and so have been prepared sample program.
- Confirmation message to continue or set during installation will appear depending on the OS, but please continue as it is.
- You may specify the folder appear during installation, the installation folder is not created, the file is copied to the system folder.
- . Installation of VC + + runtime library and netFramework4 library will be performed automatically. Run the TEXIO\_API32.msi or TEXIO\_API64.msi, If you can't install in competition with the system.
- Depending on your environment, run the TEXIO\_API32.msi or TEXIO\_API64.msi reinstall time.

## 5. INSTALLATION OF USB DEVICE DRIVER

### 5-1.for Installation

- Please connect to a PC that is running the USB cable while turn OFF the power switch of the main body.
- Login to PC by administrator.
- Please install and run as administrator by right-clicking Setup32.exe(32bit) / Setup64.exe(64bit) in the Driver folder. Message appears when you do not pass the test of the Microsoft logo in the middle, but please continue as it is.
- Wait for the installation is complete, PC is to recognize by turning ON the power switch of the main body. Please note it may take time depending on the situation and the number of the connected equipment.
- If it is recognized, the detection of new hardware begins. Select the installation automatically, install the device driver according to the message. Message would not have passed the test of the Microsoft logo in the middle comes out, but please continue as it is. Confirmation message to continue or set during installation will appear depending on the OS, but please continue as it is.
- If the computer can not recognize the new hardware due to the security, please go to update the driver from the "Other devices" in the Device Manager.
- Please perform the installation again from the Device Manager if the driver can't be installed successfully.

### 5-2.for Reinstallation

- Please make sure that the communication with all devices that are using this driver is stopped.
- Please remove the driver from the - "Add or Remove Programs at Control Panel."  
(Windows driver Package (WinUSB)USB Driver from TEXIO)
- Reinstall Driver by "Setup\*\*.exe".
- At Device Manager, please make sure that the device you are connected is recognition and working properly.

## 6. LIST OF FUNCTIONS

### 6-1.Function name

Function	Detail
int <b>LW_DeviceOpen</b> (int Class, int BoardAdr, int PcAdr, int SysAdr)	Device Open
int <b>LW_DeviceClose</b> (int DeviceID)	Device Close
int <b>LW_SetTimeOut</b> (int DeviceID, int Time)	Set Timeout
int <b>LW_SetMainInput</b> (int DeviceID, int Flag)	Set Main input Status
int <b>LW_GetMainInput</b> (int DeviceID)	Get Main input Status
int <b>LW_SetInputSelect</b> (int DeviceID, int Ch, int Flag)	Set Selected input Status
int <b>LW_GetInputSelect</b> (int DeviceID, int Ch)	Get Selected input Status
int <b>LW_SetPresetNumber</b> (int DeviceID, int Preset)	Set Preset (Pre1 - Pre4)
int <b>LW_GetPresetNumber</b> (int DeviceID)	Get Preset Status
int <b>LW_SavePreset</b> (int DeviceID, int Src, int Dest)	Copy Preset Data
int <b>LW_GetMonitor</b> (int DeviceID, int Ch, struct MONITOR_DATA *Monitor)	Get Monitor data
int <b>LW_SetMonitorSelect</b> (int DeviceID, int Flag)	Set Monitor Status (A/V,A/W)
int <b>LW_GetMonitorSelect</b> (int DeviceID)	Get Monitor Status
int <b>LW_SetDisplaySelect</b> (int DeviceID, int Ch)	Set Display channel select
int <b>LW_GetDisplaySelect</b> (int DeviceID)	Get selected display channel
int <b>LW_SetLoadMode</b> (int DeviceID, int Preset, int Ch, int Mode, int Ref)	Set Load mode,range,ext ref
int <b>LW_GetLoadMode</b> (int DeviceID, int Preset, int Ch, struct MODE_DATA *ModeData)	Get Load mode
int <b>LW_SetLoadValue</b> (int DeviceID, int Preset, int Ch, double Data)	Set Load value
int <b>LW_GetLoadValue</b> (int DeviceID, int Preset, int Ch, double *Data)	Get Load value
int <b>LW_SetSiemensValue</b> (int DeviceID, int Preset, int Ch, long Data)	Set Siemens Value for CR mode
int <b>LW_GetSiemensValue</b> (int DeviceID, int Preset, int Ch, long *Data)	Get Siemens value for CR mode
int <b>LW_SetCurrentLimit</b> (int DeviceID, int Preset, int Ch, double Data)	Set Current limit
int <b>LW_GetCurrentLimit</b> (int DeviceID, int Preset, int Ch, double *Data)	Get Current limit
int <b>LW_SaveLoadValue</b> (int DeviceID, int Preset, int Ch)	Copy setting to preset
int <b>LW_SaveCurrentLimit</b> (int DeviceID, int Preset, int Ch)	Copy Current limit to preset
int <b>LW_SaveMemoryData</b> (int DeviceID, int object)	Save parameter to memory
int <b>LW_SetSwSelect</b> (int DeviceID, int Ch, int Flag)	Set switching mode
int <b>LW_GetSwSelect</b> (int DeviceID, int Ch)	Get switching mode
int <b>LW_SetSwFreq</b> (int DeviceID, int Freq)	Set switching frequency
int <b>LW_GetSwFreq</b> (int DeviceID, int *Freq)	Get switching frequency
int <b>LW_SetSwDuty</b> (int DeviceID, int Duty)	Set switching duty
int <b>LW_GetSwDuty</b> (int DeviceID, int *Duty)	Get switching duty
int <b>LW_SetSwTime</b> (int DeviceID, double Ta, double Tb)	Set switching time
int <b>LW_GetSwTime</b> (int DeviceID, struct TIME_DATA *Time)	Get switching time
int <b>LW_SetSwMethod</b> (int DeviceID, int Flag)	Set switching mode (freq/time)
int <b>LW_GetSwMethod</b> (int DeviceID)	Get switching mode
int <b>LW_SetDelayFunction</b> (int DeviceID, int Flag)	Set delay mode
int <b>LW_GetDelayFunction</b> (int DeviceID)	Get delay mode
int <b>LW_SetDelayTime</b> (int DeviceID, int Ch, double Time)	Set delay time
int <b>LW_GetDelayTime</b> (int DeviceID, int Ch, double *Time)	Get delay time
int <b>LW_SetTrackFunction</b> (int DeviceID, int Flag)	Set tracking function (on/off)
int <b>LW_GetTrackFunction</b> (int DeviceID)	Get tracking function
int <b>LW_SetTrackDirection</b> (int DeviceID, int ChA, int ChB, int ChC, int ChD)	Set tracking direction
int <b>LW_GetTrackDirection</b> (int DeviceID, struct TRACK_DATA *Track)	Get tracking direction
int <b>LW_SetTrackMode</b> (int DeviceID, int Mode)	Set tracking mode (%/absolute)
int <b>LW_GetTrackMode</b> (int DeviceID)	Get tracking mode
int <b>LW_SetTrackValue</b> (int DeviceID, double Data)	Set tracking value
int <b>LW_GetTrackValue</b> (int DeviceID, double *Data)	Get tracking value
int <b>LW_ResetAlarm</b> (int DeviceID)	Clear alarm
int <b>LW_GetAlarm</b> (int DeviceID, struct ALARM_DATA *Alarm)	Get alarm status
int <b>LW_GetLimit</b> (int DeviceID, struct LIMIT_DATA *Limit)	Get limit value
int <b>LW_SetOperationTimeOut</b> (int DeviceID, int Time)	Set timeout value
int <b>LW_GetOperationTimeOut</b> (int DeviceID)	Get timeout value
int <b>LW_SetLocal</b> (int DeviceID)	Set to local
int <b>LW_SetLocalLockOut</b> (int DeviceID, int Flag)	Set to local lockout
int <b>LW_GetLocalLockOut</b> (int DeviceID)	Get local lockout status
int <b>LW_GetIdNumber</b> (int DeviceID)	Get ID number for LW
int <b>LW_GetChExist</b> (int DeviceID, struct CH_DATA *ChData)	Get channel status for LW

## 6-2.Struct Data

```
public struct MONITOR_DATA
{
    public double    Current;    // Current Monitor
    public double    Voltage;    // Voltage Monitor
    public double    Wattage;    // Power Monitor
};

public struct MODE_DATA
{
    public int       Mode;        // Load mode
    public int       Reference;   // Load value
};

public struct TIME_DATA
{
    public double    Ta;         // Switching TA
    public double    Tb;         // Switching TB
};

public struct TRACK_DATA
{
    public int       Ch_A;        // Tracking data of CH-A
    public int       Ch_B;        // Tracking data of CH-B
    public int       Ch_C;        // Tracking data of CH-C
    public int       Ch_D;        // Tracking data of CH-D
};

public struct ALARM_DATA
{
    public int       Eta;         // External alarm
    public int       Oha;         // Overheat alarm
    public int       Ova_A;       // Over voltage alarm CH-A
    public int       Ova_B;       // Over voltage alarm CH-B
    public int       Ova_C;       // Over voltage alarm CH-C
    public int       Ova_D;       // Over voltage alarm CH-D
    public int       Oca_A;       // Over current alarm CH-A
    public int       Oca_B;       // Over current alarm CH-B
    public int       Oca_C;       // Over current alarm CH-C
    public int       Oca_D;       // Over current alarm CH-D
    public int       Ora_A;       // Over range alarm CH-A
    public int       Ora_B;       // Over range alarm CH-B
    public int       Ora_C;       // Over range alarm CH-C
    public int       Ora_D;       // Over range alarm CH-D
};

public struct LIMIT_DATA
{
    public int       Current_A;    // Current limit of CH-A
    public int       Current_B;    // Current limit of CH-B
    public int       Current_C;    // Current limit of CH-C
    public int       Current_D;    // Current limit of CH-D
    public int       Power_A;      // Power limit of CH-A
    public int       Power_B;      // Power limit of CH-B
    public int       Power_C;      // Power limit of CH-C
    public int       Power_D;      // Power limit of CH-D
};

public struct CH_DATA
{
    public int       Ch_A;         // CH-A
    public int       Ch_B;         // CH-B
    public int       Ch_C;         // CH-C
    public int       Ch_D;         // CH-D
};
```

## 7. DEVICE CONTROL FUNCTIONS

### 7-1. LW\_DeviceOpen

Function: Device Open。

format: int LW\_DeviceOpen( int Class, int BoardAdr, int PcAdr, int SysAdr )

parameter:

- Class  
Device Select GP-IB or USB.
  - 1 - GPIB
  - 2 – USB
- BoardAdrs  
GPIB Board ID for National Instrument. 0~3  
USB : 0 (fixed)。
- PcAdrs  
PC Address for LW (0~31)
- SysAdrs  
SYStem Address for LW (1~32)

Return:

Value: Deice ID

- 1 — Device Error
- 2 — Timeout Error
- 3 — Parameter Error

### 7-2. LW\_DeviceClose

Function :Close Device

Format : int LW\_DeviceClose( int DeviceID )

Parameter:

- DeviceId  
Opened Device ID.

Return:

- 0 — Complete
- 1 — Device Error
- 2 — Timeout Error

### 7-3. Other functions

Please refer sample application.

## 8. Cautions on use

- Operation speed of the equipment may be slow when continuous setting and reading under high speed clock of PC. When repeating same setting ON/OFF, setting may be seen as omitted because next setting is made before finishing process. Especially internal status and monitor status reading have few hundred msec reading period. Care of that by all means.
- This API is not in conformity with a power saving function for PC, such as suspend. Under the condition of working the power saving function, operation becomes unstable. Set the PC off from the power saving function when using this API.
- When communicating, different GND electric potential between PC and equipment and no GND cause instability of operation. Use it with equipment GND condition using grounded cable by all means. When using USB hub, must install it with the same GND equipment electric potential.
- Communication is unstable under the condition of noise circumstances, such as motor, inverter, welder, etc. are near by. Select location by all means in order not to receive noise effect for PC, controlled equipment, and communication pass, and confirm operation well before use.
- Depending on using programming language, floating point data by binary operation may not be correctly displayed. When comparing values, confirm data format of using language well, and make programming to get the correct value.
- When controlling power supplies from plural number of programs, processes, and threads, verify well that communications are not overlapped.
- Local Bus Connection with plural slave equipments can cause slow communications. Put interval of transmitting lest communications are overlapped.
- If there is "IF\_50.dll" in the application directory, operation may become abnormal. Delete DLL from application directly and install API correctly.
- If it is running WindowsUpdate you may not be able to install the USB device driver or API. Please install all again from the end of the process of WindowsUpdate.





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